

Scoring Analysis

Team	Games		LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored						Total	Plus / Minus
							0	1	2	3	4	>4		
KOR	11	For	10	25	73%	60%	4	14	20	11	6	3	129	+96
		Against	1	4			3	16	7	1	0	0	33	
CHN	11	For	5	23	66%	64%	2	18	13	11	6	2	111	+58
		Against	6	5			6	19	10	3	0	1	53	
JPN	11	For	7	15	55%	57%	6	20	18	4	4	3	99	+41
		Against	4	6			8	19	13	3	1	0	58	
NZL	11	For	7	15	42%	46%	5	14	14	9	2	4	98	+31
		Against	4	15			0	23	11	6	1	0	67	
AUS	9	For	3	11	27%	50%	1	19	6	5	3	2	68	+11
		Against	6	13			2	23	14	2	0	0	57	
TPE	9	For	7	19	29%	47%	5	20	13	4	1	0	62	+10
		Against	2	12			6	13	11	4	0	1	52	
KAZ	9	For	2	6	26%	62%	1	18	7	5	1	0	51	-27
		Against	7	17			2	28	8	7	2	1	78	
HKG	9	For	5	6	20%	24%	6	21	6	3	1	0	46	-48
		Against	4	16			2	13	14	6	6	2	94	
QAT	9	For	2	8	14%	32%	2	19	8	1	1	0	42	-48
		Against	7	14			4	15	9	6	6	3	90	
NGR	9	For	1	7	4%	11%	2	15	4	0	0	0	23	-124
		Against	8	33			1	9	12	15	9	6	147	
Total	49			135			34	178	109	53	25	14	729	

Note:

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:

>4 More than four points scored

Eff. Efficiency

LSFE Last Stone First End